ST. ANDREWS SCOTS SCHOOL

Adjacent Navniti Apartments, I.P. Extension, Patparganj, Delhi-110092 (Session - 2025- 2026)

Class- III

L-7(More on Scratch)

Subject-Computer

Code Quest (Pg No. 76)

- 1- Choose a sprite
- 2- Choose a Backdrop
- 3- Stop Button
- 4- Go Button

(Tech Ready)

- A. Tick (\checkmark) the correct option.
 - 1. Which blocks are used to control the movements of the Sprite?
 - (i) Motion
 - 2. blocks are used to control the appearance of Sprite.
 - (iv) Looks
 - 3. What is the colour of the sound block?
 - (i) Pink
 - 4. blocks have looping blocks.
 - (iii) Control

B. Fill in the blanks using the words given below:

- 1. Say block helps you to add a speech bubble to the Sprite.
- 2. **Go to** block helps you to make the Sprite jump to a new position on the stage.
- 3. **Sound** block helps you to add music to our Scratch project.
- 4. Move block lets the Sprite move forward.

- C. State whether these statements are true or false.
 - 1. Motion blocks are blue in colour. True
 - 2. The position of a sprite is given by the x and y values on the stage. <u>True</u>
 - 3. The forever block repeats a set of blocks for a given number of times. **False**
 - 4. The think block shows a thought bubble with the given text. **True**
- **D.** Answer the following questions.
 - 1. Which block is used to add a speech bubble to the script for few seconds?
- Ans. Say....for...seconds block.
 - 2. Write the use of Motion blocks.
- Ans. Motion blocks are used to control the movement of a Sprite on the stage.
 - 3. What is the use of wait block?
- Ans. Wait block pauses the running of the script for the number of seconds given in the block.
 - 4. When do you use the control blocks? Name any two control blocks.

Ans. Control blocks have looping blocks which are used when the same blocks have to be repeated for a number of times. Repeat block and Forever block are control blocks.

Tech Twister

- 1. Turns the Sprite clockwise by the given degrees.
- 2. To stop all sounds being played on all Sprites.
- 3. Used to say something for a given time.
- 4. Repeats a set of blocks for a given number of times.

Competency- based/Application-based question:

- 1. Sound Blocks
- 2. Go to block